Languages are of 2 types

1)Procedural language : Any language that executes step by step is called procedural language

Ex: C language

2)Programming language : Any language that follows OOPS Concepts is called programming language

Ex: C#, Java,Python

OOPS : Object Oriented Programing Synopsis

Class : It is a place where we declare our variables and methods.

🡪Class is a blue print (it is imaginary, which doesn’t exist really)

Object : In-order to access members of a class we need to create object to the class.

🡪Real Entity

Method : Group of statements which executes some logic

Variable : Which changes when ever is needed

4 Pillars of OOPS

1)Abstraction

2)Encapsulation

3)Polymorphism

4)Inheritance

Windows APP: Anything that is installed in your computer